

EQUITY

“exploring quantifiable IT yields”

The rise and fall of the Chaos report figures

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Introduction

- Ph.D. student at VU University Amsterdam.
- Research about quality of IT forecasts.
- Part of research is about project success figures.
 - Accepted for publication in IEEE Software.

Introduction

- In 1994, Standish Group published figures on project success in their Chaos reports.
 - They found software developments projects were 16% successful, 53% were challenged and 31% failed outright.
- The figures have had enormous impact.
- But are these figures accurate and reliable?

Research results

- Standish definitions for successful and challenged projects have four problems:
 - Term project success is misleading since it is solely about estimation accuracy.
 - Definitions encourage estimation inaccuracies.
 - They lead to unrealistically low success rates.
 - Definitions allow for politically biased figures.
- Conclusion: Standish success rates are meaningless for benchmarking.

Standish definitions

- Standish assessed projects using the following definitions.
 - Project success: the project is completed on-time and on-budget, with all features and functions as initially specified.
 - Project challenged: the project is completed and operational but over-budget, over the time estimate, and offers fewer features and functions than originally specified.

Standish figures

- Using these definitions Standish derived success rates.

| Standish rapport | Project success | Project challenged | Project failure |
|------------------|-----------------|--------------------|-----------------|
| 1994 | 16% | 53% | 31% |
| 1996 | 27% | 33% | 40% |
| 1998 | 26% | 46% | 28% |
| 2000 | 28% | 49% | 23% |
| 2004 | 29% | 53% | 18% |

Problem 1: misleading

- These definitions compare the initial forecasts to the actual outcome.
 - All about estimation accuracy of cost, time and functionality.
- Only forecasts of cost, duration and functionality count.
 - They do not consider, for example, usefulness, value or user satisfaction.
- Still, Standish named it project success, suggesting much more than estimation accuracy.

Problem 2: ***encourages inaccuracies***

- To assess the figures, we have to take closer look at estimation accuracy.
 - What does it mean to be on-time, on-budget and with all features and functions?
- On-time means: actual duration time is shorter than or equal to forecasted duration time.
- But what is the quality of the initial forecasts?

Cycling: no politics



Forecast at start:

| | |
|------------------|---------|
| Used time | 0 hours |
| Estimate of rest | 7 hours |
| Total forecast | 7 hours |

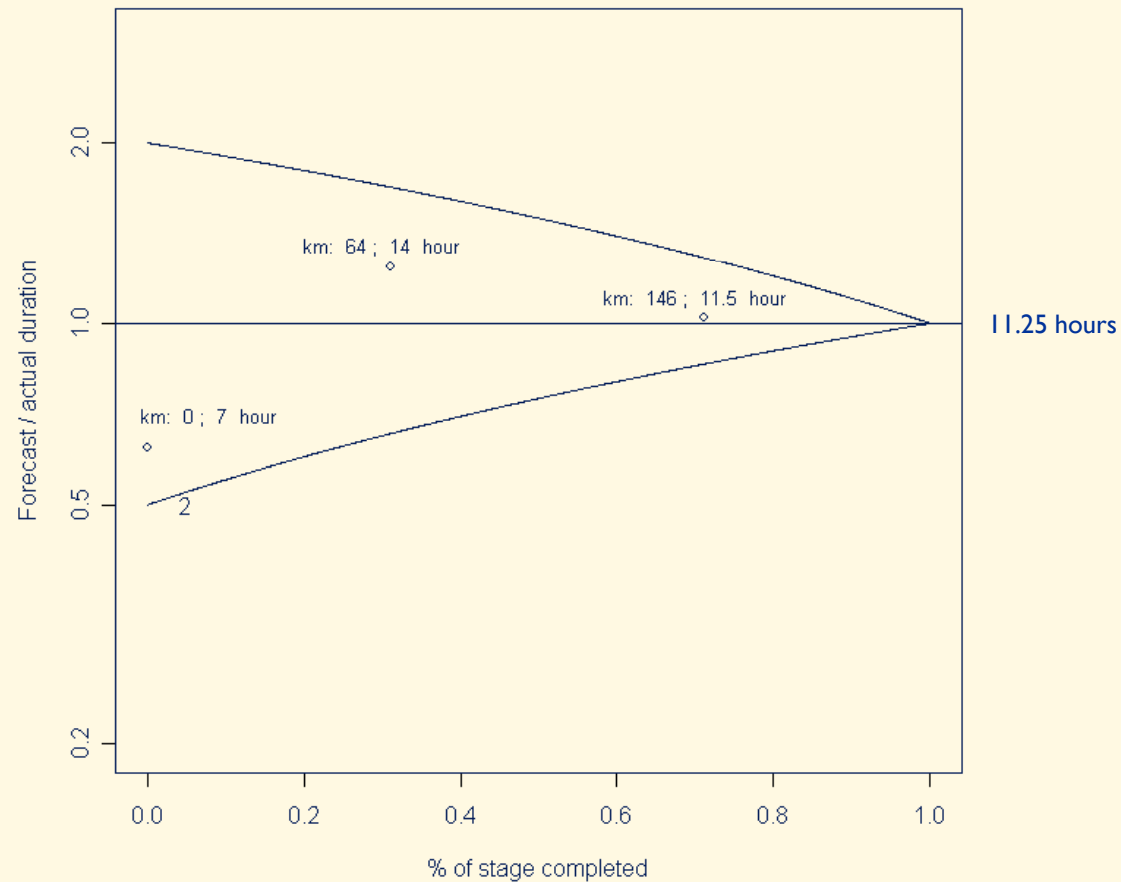
Forecast after 64 km:

| | |
|------------------|----------|
| Used time | 3 hours |
| Estimate of rest | 11 hours |
| Total forecast | 14 hours |

Forecast after 146 km:

| | |
|------------------|------------|
| Used time | 7 hours |
| Estimate of rest | 4.5 hours |
| Total forecast | 11.5 hours |

Forecasts: theory



Cycling: politics I

- Partner calls: How long will you be gone?
 - You want to make sure you will make it



Forecast:

No politics 7 hours

Politics: maximum 10 hours

Forecast after 64km:

No politics 14 hours

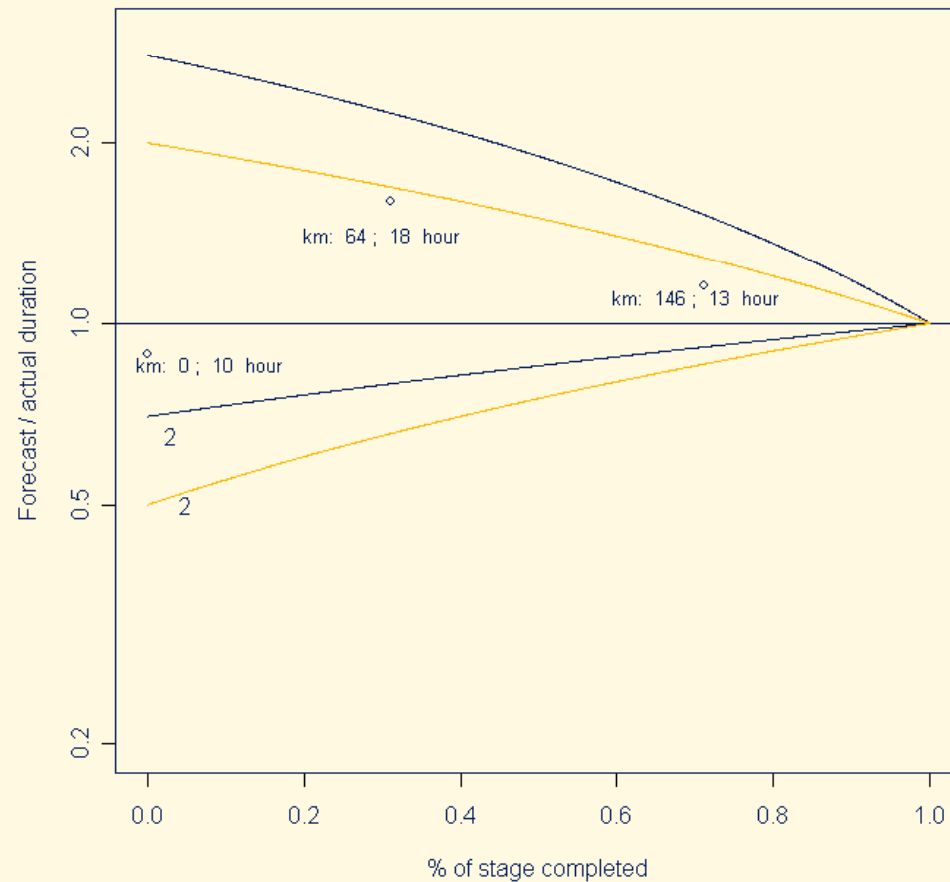
Politics: maximum 18 hours

Forecast after 146km:

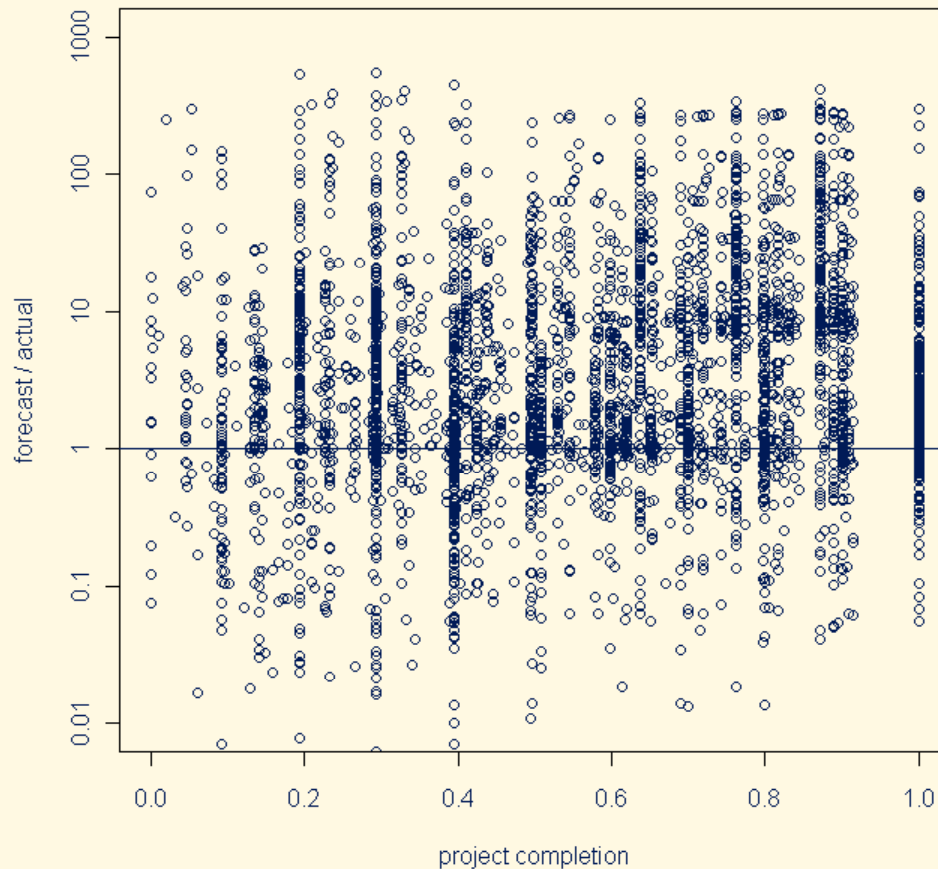
No politics 11.5 hours

Politics: maximum 13 hours

Forecasts: politics I



Real-world example



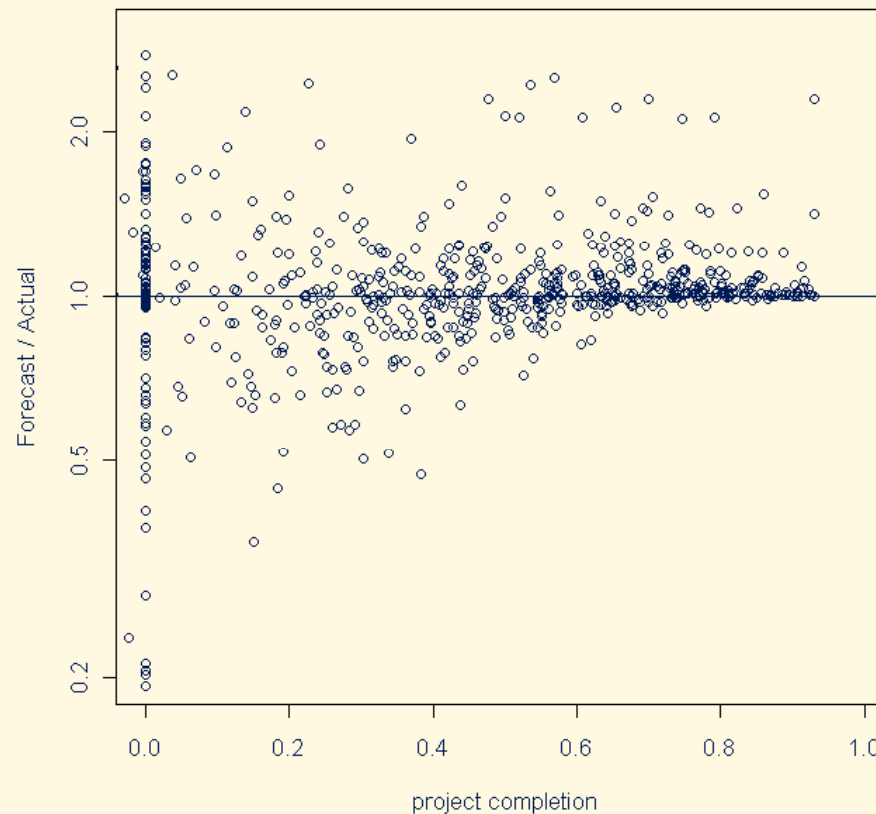
Data of 867 software development projects.

Forecasts of total project cost.

Problem 2: encourages inaccuracies

- Organization has low quality of forecasting.
 - Median deviation to the actual of 233%.
- Standish success rate is 67%.
- Steered on Standish success figures.
 - Project was deemed successful if stayed within budget.
 - Result: Adding large safety margins to insure success.

Real-world example



Data of 140 software development projects.

Forecasts of total project cost.

Problem 3: unrealistic

- This organization has relatively good forecasting quality.
 - Forecasts centered around actual value.
 - Median deviation of 12% to the actual.
- However, the Standish success rate is only 59%.
 - Accounting for functionality forecasts results in 35% success rate.

Cycling: politics II

- Partner calls: How long will you be gone?
 - Positive estimation



Forecast:

No politics 7 hours

Politics: goes well 6 hours

Forecast after 64 km:

No politics 14 hours

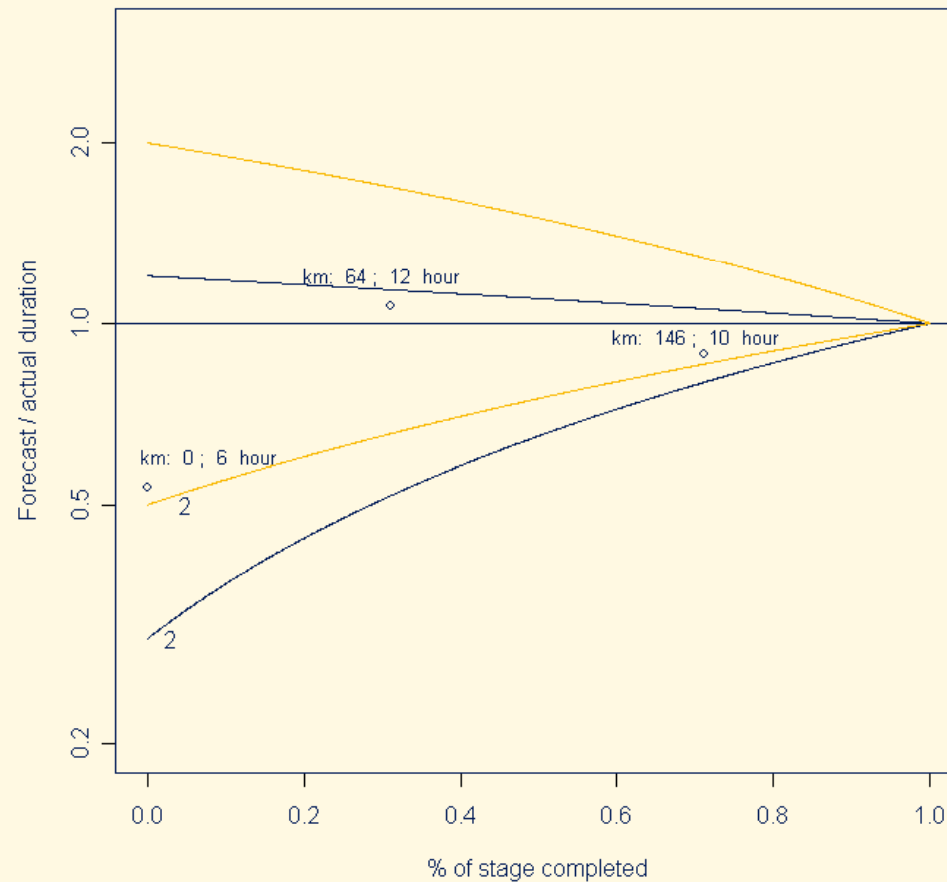
Politics: goes well 12 hours

Forecast after 146 km:

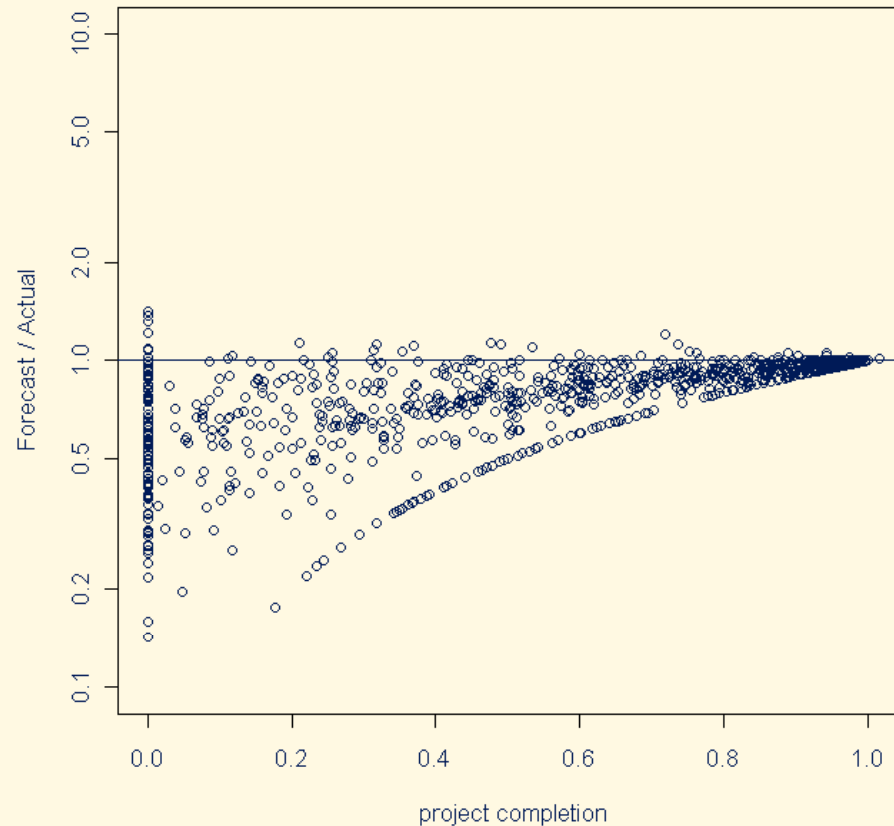
No politics 11.5 hours

Politics: goes well 10.5 hours

Forecasts: politics II



Real-world example



Data of 121 software development projects.

Forecasts of total project duration.

Problem 4: allows for political biases

- Forecasts are biased, but do not have large deviations.
 - Median deviation of 21% to actual.
- Standish success rate is only 5.8%.
 - Low compared to the other organizations.
- Bias of forecasts in organization highly influential for outcome Standish figures.

Conclusions

- Standish Chaos definitions are misleading.
 - They are solely about estimation accuracy of cost, duration and functionality.
- Using the definitions encourages inaccuracies.
 - Found deviations of 233% to the actual that are considered highly successful with 67%.
- They lead to unrealistically low rates.
 - Organization with 12% deviation is only 59% successful.

Conclusions

- The resulting figures are meaningless as they allow for biases.
 - No information about the politics involved in organizations Standish considered.
 - Averaging biased figures is meaningless.
- Successful and challenged figures of Standish are meaningless for benchmarking.
 - Should not be used to support claims of problems with software development.

Additional information

- For additional information check IEEE Software paper on the subject.
 - The rise and fall of the Chaos report figures.
www.cs.vu.nl/~x/chaos/chaos.pdf
- For information how to quantify IT forecast quality and how to use it in decision making check the following paper.
 - Quantifying IT forecast quality.
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